

# Milad Noah Mesbahi

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*I build full-stack robotic systems at the intersection of learning and control, focusing on real-world autonomy that benefits people & planet.*

## EDUCATION

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<b>University of Washington</b> <i>Ph.D. Candidate Computer Science (advised by Dr. Siddhartha Srinivasa)</i>	Seattle, WA <i>Starting Fall 2026</i>
<b>University of Pennsylvania</b> <i>M.S. Robotics (advised by Dr. George Pappas)</i>	Philadelphia, PA <i>Aug 2024 – May 2026</i>
<b>University of California, Los Angeles</b> <i>B.S. Mechanical Engineering (advised by Dr. Sungtaek Ju)</i>	Los Angeles, CA <i>Sep 2020 – Jun 2024</i>

## RESEARCH EXPERIENCE

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<b>GRASP Lab, University of Pennsylvania</b> <i>Graduate Researcher</i>	Philadelphia, PA <i>Nov 2024 – Present</i>
Developing a multi-agent RL framework for AUV spatiotemporal underwater mapping, including 3D regression (sparse GPs, neural operators), improved credit assignment, and in-water experiments on physical robots building on prior simulation work.	
<b>Thermosciences Laboratory, UCLA</b> <i>Undergraduate Researcher</i>	Los Angeles, CA <i>Jan 2023 – Jun 2024</i>
Studied how string tension affects liquid desiccant transport in novel mass exchangers through experimental design, automated image-based droplet tracking, and flow analysis.	

## PUBLICATIONS

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N. Dal Fabbro, M. Mesbahi, R. Mendes, J. Borges de Sousa, G. Pappas. **Long-Term Mapping of the Douro River Plume with Multi-Agent Reinforcement Learning**. *IEEE International Conference on Robotics and Automation (ICRA)*, 2026. **Accepted**.

## INDUSTRY EXPERIENCE

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<b>BRINC Drones</b> <i>Software Engineering Intern, Autonomy</i>	Seattle, WA <i>Summer 2026</i>
Upcoming internship focused on autonomous drone systems.	
<b>Blue Origin</b> <i>Guidance, Navigation, and Control (GNC) Intern</i>	Seattle, WA <i>May 2025 – Aug 2025</i>
Developed Blue Origin's first high-fidelity EMA Simulink model for the BE-3U upper-stage engine, modeling plant dynamics and implementing field-oriented control, cascaded loops, and valve actuation with auto-code generation for hardware-in-the-loop testing.	
<b>NASA Jet Propulsion Laboratory</b> <i>Mechanical Engineering Intern</i>	Pasadena, CA <i>Jun 2023 – Sep 2023</i>
Researched and assessed Caltech chainmail solids for shock and vibration damping using multi-axis testing, modal analysis, and FEM, informing future spacecraft structural designs.	

## TEACHING

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<b>University of Pennsylvania</b> <i>Graduate Teaching Assistant</i>	Philadelphia, PA <i>Fall 2025 – Spring 2026</i>
<i>ESE 5000: Linear Systems Theory (Fall 2025, Prof. Pappas)</i>	
<i>ESE 6050: Modern Convex Optimization (Spring 2026, Prof. Matni)</i>	

## SELECTED PROJECTS

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### RL Drone Racing

Isaac Sim / PyTorch

*Sim-to-Real PPO Quadrotor Racing*

*Fall 2025*

Built a custom PPO pipeline in Isaac Sim with gate-relative observations, domain randomization, and careful episode-reset logic; reached 5.72 s lap times in simulation and observed partial sim-to-real transfer (one stable lap), yielding lessons for robustness and generalization.

### Autonomous VIO Quadrotor

Python / ROS

*Geometric Nonlinear Control for GPS-Denied Quadrotor Flight*

*Spring 2025*

Built an end-to-end GPS-denied quadrotor autonomy stack (global voxel-map planning, minimum-jerk trajectories in a differentially flat model, SE(3) control, visual-inertial ESKF) with real-time local replanning, achieving accurate 6-DOF tracking on EuRoC MAV benchmarks and improved robustness to obstacles and drift.

### Autonomous Pick-and-Place System

Python / ROS

*Vision-guided manipulation with a 7-DoF arm*

*Fall 2024*

Implemented a vision-guided pick-and-place pipeline with AprilTag pose estimation, inverse kinematics, and orientation correction, achieving reliable block stacking and a robust sweeping strategy for dynamic blocks.

### Me and You Always (MAYA)

Web / Mobile

*UCLA campus-wide social network*

*2021 – 2023*

Co-founded and led product design and growth for a social platform; built core features via self-taught web development and grew the platform to 4,000+ UCLA students.

## TECHNICAL SKILLS

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**Languages:** Python, C++, MATLAB, Bash, JavaScript/HTML/CSS

**Machine Learning & RL:** Gaussian processes, kernel methods, classical ML, deep learning, reinforcement learning (PPO, Q-learning), generative modeling (diffusion, flow matching)

**Robotics & Control:** Linear and nonlinear control (LQR, iLQR, MPC, PID), optimal control, optimization (convex, Bayesian), motion planning, state estimation (EKF, ESKF, UKF, PF), vision (VIO, NeRFs)

**Tools & Frameworks:** PyTorch, ROS, CVXPY, Drake, Isaac Sim, MuJoCo, Gazebo, Simulink, OpenCV, COLMAP

**Infrastructure:** Linux, Docker, Git, basic cloud (AWS), CI/git-based workflows, CAD and prototyping tools (SolidWorks, NX, Arduino, Raspberry Pi)